

# Diabolo Battle 2015: Rules

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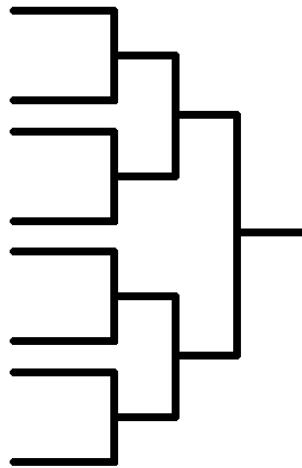
## Place and time

European Juggling Convention 2015, Brunico, Italy.

Renegade Tent, Friday 7<sup>th</sup> of August of 2015, 16:00-18:00.

## Introduction

Diabolo battle is a diabolo competition organized in the classic single-elimination tournament structure.



Players of all the ages and genders will compete together and be judged by three world-class diabolists

The whole competition is divided into three phases: registration, pre-selection, and battles (details below).

## Registration

There will be a list in the main info point of the EJC from the beginning of the convention. Everyone is invited to sign up on this list before the day of the battle. The same day of the battle, Friday the 7<sup>th</sup>, we will be setting up everything in the renegade tent already from around 15:00, you can also register there during this time. Registration ends on Friday the 7<sup>th</sup> at 16:00.

## Pre-selection

All players must demonstrate a trick or combo to the judges in order to pass the selection process and proceed to the battles. Tricks/combo should last no more than 15 seconds. Acceleration time for 2-3-4 diabolo tricks can be excluded if requested. Once the field of players has been narrowed down, the order of the participants will be chosen randomly.

This phase will formally start at 16:00, but players can demonstrate tricks/combo before the battle (depending on judge/player availability).

Technical skills, originality and cleanness of execution are the main qualities counted by the judges in this phase. The amount of people that will participate in the battles depend on the amount of people registered and it cannot be stated until Friday at 16:00.

## Battles

The players passing the pre-selection will be randomly distributed in a bracket as shown in the example in the introduction. Once the bracket is decided, each battle will consist of two 30-second rounds. During those 30 seconds, players will perform tricks/combos. After both rounds have completed, the judges will decide the winner based on their own criteria. If the judges think that they need an extra round to decide a winner, a third and final round may be requested. For the finals, players will have 1 minute to perform. But the number of rounds will be unaffected.

To choose the order of the two players taking part on each battle, a coin will be tossed and one player will choose heads or tails. The winner decides whether they or the other player will go first.

Music will be played for each battle and will start 3 seconds early to give players a preview of their music.

Example:

First 30 seconds: Player A

Second 30 seconds: Player B

Third 30 seconds: Player A

Fourth 30 seconds: Player B

### How to win:

The word battle has not been chosen by chance. You need to get on stage with fighting spirit, believe that you are the best, and try to kick asses with style. It is all about people liking what you do.

Qualities that will be counted are originality, technical difficulty, cleanness of execution, artistic look of the combination, movement of the player on stage, stage presence of the player, script, adaptation to the music, and anything you can think of is welcome! Judges will also take into account the reaction of the audience.

You can choose complicated, technical tricks or more artistic tricks. It will be up to the judges to compare, so it is better to include a bit of everything. Perform with confidence and you may find yourself moving through the competition! There are also extra awards for special tricks (see last section). As a player you should try to impress and surprise the audience. Also, if you are in the audience and you like what you see, please make noise. 😊

Winning is not the most important goal (at least for me). Having fun is the goal. But wouldn't winning be fun? so go for it!

### Award ceremony and group photo

Once the final ends, we will congratulate the winner, take a group photo, and start distributing the awards as soon as possible. Please do not leave before the photo and awards distribution – anybody can get an award in the end, not only the winners.

### Awards

Our main sponsor, Epic Juggling, has provided the new Epic 2015 model as award for the participants. The amounts below may not be definitive and may change before the day of the battle.

#### Basic:

Position	Award
1 <sup>st</sup>	5 diabolos
2 <sup>nd</sup>	4 diabolos
3 <sup>rd</sup> and 4 <sup>th</sup>	3 diabolos
5 <sup>th</sup> , 6 <sup>th</sup> , 7 <sup>th</sup> and 8 <sup>th</sup>	2 diabolos

#### Extras:

The following best tricks to get an extra award. Judges will choose from all the tricks performed during the pre-selection and the battles

Trick	Award
Best 1 diabolo trick	1 diabolo
Best 2 diabolos trick	1 diabolo
Best 3 diabolos trick	1 diabolo
Best vertax trick	1 diabolo
Funniest trick	1 diabolo
Best high combination (2 or 3 diabolos)	1 diabolo
Best battle spirit	1 diabolo

Planet Diabolo will also distribute 3 DVDs randomly among all the participants who do not already own one.

If any winner of the extra awards has already won more than 2 diabolos in the basic awards, this additional diabolo will be given to the youngest player in the battle that has not received any yet, because kids are the future (we all want to see more Robins around).

Diabolo Battle 2015 Organization

Wis. Version 0.1. 28-7-2015 Wrocław, Poland.

Duncan Edit 28-7-2015. Version 1.0